



3D USER INTERFACES

THEORY AND PRACTICE

SECOND EDITION

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"An essential guide for anyone developing interfaces for Virtual and Augmented Reality gaming experiences."

—**Richard Marks**, Director of Magic Lab, Sony PlayStation

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To my family, with love—they are my life.

—Joe

To my wife and kids, for their love and support.

—Ernst

To my parents, who always encouraged me.

—Ryan

To Dawn and all the kids under the Bowman bigtop, with all my love.

—Doug

To my parents, for bringing me up, and to my wife for putting up with me.

—Ivan

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